Sabrina Lakhdhir

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Research Interests

Wearables, Customization, Digital Fabrication, Creativity Support Tools, Accessibility, Human Computer Interaction.

Education

Doctor of Philosophy in Computer Science	May 2022 – Present	
University of Victoria	Expected Graduation: December 2026	
Thesis: Designing Tools to Support the Customization of Technology-Embedded Wearables		
Supervisory Committee: Dr. Sowmya Somanath, Dr. Charles Perin, Dr. Fraser Anderson		

Master of Science in Computer Science

University of Victoria

Bachelor of Science, Honours, Computer Science

University of Calgary Concentration: Human Computer Interaction. Minor: Visual Art & Art History. Honours Thesis: Designing Pedestrian-Wearables for Interactions with Autonomous Vehicles Supervisors: Dr. Ehud Sharlin, Dr. Sowmya Somanath

Academic Teaching Experience

Teaching Assistant, University of Victoria

Course: CSC 586B - Designing Collaborative Technologies Course: CSC 485C/578C - Computing for Cognitive Augmentation Course: CSC 106 - The Practice of Computer Science Course: SENG 310 - Human Computer Interaction

Guest Lectures

Hour of Code, University of Victoria, CSC 106 Creativity and Cognition, University of Victoria, CSC 485C/578C Customization of Personal Wearables, University of Victoria, SENG 310 The Intersection of Art and Technology, University of Victoria, CSC 106

Mentorship

Undergraduate MITACS Intern, University of Victoria Undergraduate Honours Student, University of Victoria

Research Projects and Experience

Research Associate, VIXI Lab, University of Victoria September 2021 – Present Projects: Information Communication Via Clothing (PO.2), Collaborative Customization of Glucose Monitors (PP.1, PO.1) Supervisor: Dr. Sowmya Somanath

Collaborators: Dr. Charles Perin, Dr. Fraser Anderson, Dr. Helene Fournier, Dr. Irina Kondratova, Dr. Liisa Holsti

- Led research projects to understand how technology can support the customization of personalized devices. 0
- Performed qualitative analysis to understand users and iterative prototyping to develop supporting systems. 0

Research Associate, iLab, University of Calgary

Project: Designing Wearable Technologies for AV-Pedestrian Interactions (SP.1)

Supervisors: Dr. Ehud Sharlin, Dr. Sowmya Somanath

• Led a project to study possible design of wearables to assist in autonomous vehicle-pedestrian interactions.

Spring 2024 Fall 2022 Spring 2022 Fall 2021, Summer 2022, Spring 2024

September 2021 – April 2022

September 2015 – April 2021

Transferred to PhD

November 2022 November 2022 July 2022 March 2022

July 2022 – October 2022 January 2022 – April 2022

September 2020 – August 2021

Research Associate, Multilingual Families Lab, University of Alberta

Project: LinGrow (R.1)

Supervisor: Dr. Andrea MacLeod

• Collaborated with an interdisciplinary team to iteratively develop an application (HTML, JS, CSS) to support communication amongst families, therapists, and educators who face challenges due to language barriers.

Research Intern, Calgary Pediatric Stroke Program, Alberta Children's HospitalSummer Internship 2019Project: Transcranial Magnetic Stimulation (TMS) TrainerSummer Internship 2019

Supervisors: Dr. Ephrem Zewdie, Dr. Adam Kirton

• Co-led the development (C#, Unity) of a training system to simulate a physical treatment approach.

Publications

Conference Proceedings

P.1. Lakhdhir, S., Perin, C., & Somanath, S. Expressive Clothing: Understanding Hobbyist-Sewers' Visions for Self-Expression Through Clothing. Under review at CHI Conference on Human Factors in Computing Systems (CHI '24).

P.2. Lakhdhir, S., Nayar, C., Anderson, F., Fournier, H., Holsti, L., Kondratova, I., Perin, C., & Somanath, S. *GlucoMaker: Enabling Collaborative Customization of Glucose Monitors.* Under review at CHI Conference on Human Factors in Computing Systems (CHI '24).

Short Papers

SP.1. Lakhdhir, S. Creating Positive Social Experiences Through the Design of Custom Wearables. Under review at CHI Conference on Human Factors in Computing Systems (CHI EA'24).

SP.2. Lakhdhir, S., Somanath, S, & Sharlin, E. Wearing Awareness: Designing Pedestrian-Wearables for Autonomous VehiclePedestrian Interactions. Extended Abstract at CHI Conference on Human Factors in Computing Systems (CHI EA '23).

Position Papers

PP.1. Lakhdhir, S., Holsti, L., Fournier, H., Kondratova, I., Anderson, F., Perin, C., & Somanath, S. *Engaging Diverse Individuals in Remote Co-Design to Collaboratively Design Personalized Glucose Monitors*. A Workshop on Disability Inclusive Remote Co-Design at ACM SIGACCESS Conference on Computers and Accessibility (ASSETS '22).

Juried Posters

PO.1. Lakhdhir, S., Fournier, H., Kondratova, I., Anderson, F., & Somanath, S. *Tools for Collaboratively Designing and Evaluating Personalized Assistive Technologies.* Poster presented at: Celebrating the Success of Women in STEM Symposium: Pushing the frontiers of research through collaboration. 2022 Feb 10-11; virtual.

PO.2. Lakhdhir, S. & Somanath, S. Envisioning a Toolkit for Storytelling with Garments. Toolkits & Wearables Workshop at CHI Conference on Human Factors in Computing Systems (CHI '22).

Technical Reports

R.1. Demers, C., Lakhdhir, S., Kaushik, S., Gimeno, Z., Munjal, D., Yang, L., Tormon, R., Ebose, W., & MacLeod, A.A.N. (2021, February). *linGrow: Development of a multilingual app to support home-school communication of multilingual families*. Multilingual Families Lab, University of Alberta. <u>https://doi.org/10.7939/r3-5w7w-a035</u>

Invited Talks

Designing Tools to Support the Customization of Wearables, Autodesk Research, MaRS Toronto

February 2023

Academic Service

Student Volunteer Co-Chair, Graphics Interface (GI) 2023October 2022 – June 2023Accessibility Co-Chair, Designing Interactive Systems (DIS) 2022November 2021 – June 2022Program Committee: GI '23, GI '24Reviewer: CHI '22 (1 special recognition), TEI WIP '23, CHI '23, CHI LBW '23, C&C Pictorial '23, DIS '23,INTERACT Short Papers '23, GI '23, UIST '23, TEI Pictorial '24, GI '24Student Volunteer: CHI '23

Scholarships, Honours, and Awards

University of Victoria Graduate Award (\$1402.58)	July 2023
President's Research Scholarship (\$5,000)	May 2023
NSERC Post Graduate Scholarship – Doctoral (\$63,000 over 3 years)	May 2023
University of Victoria Graduate Award (\$500)	April 2023
CUPE 4163 Conference Award Fund (\$450, to attend CHI '23 to present SP.1)	April 2023
Faculty of Graduate Studies International Travel Grant (\$600, to attend CHI '23 to present SP.1)	April 2023
Stantec Equity, Diversity, & Inclusion Scholarship (\$2,500) Dec	ember 2022
Faculty of Graduate Studies International Travel Grant (\$600, to attend ASSETS '22 to present PP.1) O	ctober 2022
British Columbia Graduate Scholarship (\$15,000) Sept	ember 2022
Gary Marsden Travel Award (to attend CHI '22 to present PO.1)	May 2022
University of Victoria Graduate Award (\$1,500)	April 2022
University of Victoria Graduate Fellowship Award (\$13,500) Sept	ember 2021

Skills

Programming Languages: Python, Java, C, C# (Unity), HTML, CSS, JavaScript (including libraries such as JSCAD), Swift, Arduino.

Tools: Visual Studio Code, Processing, Tableau, Git.

Design: graphic design (Adobe Photoshop, Adobe Illustrator), UI/UX prototyping (InVision, Adobe XD).

Digital Fabrication: 3D modelling (Tinkercad, Fusion360), graphic development (Adobe Illustrator, Lightburn), 3D printing, laser cutting, e-textiles (Arduino, Adafruit, Lilypad).

Empirical Research: qualitative analysis (e.g. thematic analysis and grounded theory).

Professional Memberships

ACM SIGCHI Member	April 2022 – Present
Association of Computing Machinery (ACM) Student Member	April 2021 – Present

Leadership and Mentoring Experience

University of Victoria ACM Student Chapter	March 2022 – February 2024
Role: Co-founder and Chair	
• Co-founded and led student chapter to increase student knowledge and engage	ment with digital fabrication.
National Convenor for iCompute, Aga Khan Education Board, Council for Canada	November 2019 – July 2023
Roles: Instructor, Co-Instructor, National Convenor	

- Developed curriculum and organized teaching team for nation-wide virtual delivery of a youth coding program.
- o Cumulatively organized programming and taught Scratch and Thunkable to over 200 students.

Technical Mentor, University of Calgary, Technovation

• Mentored junior (MIT App Inventor) and high school (Swift) teams in developing apps to address problems.

Peer Helper, Leadership & Student Engagement Office, University of CalgarySeptember 2016 – April 2018Offices: Meal Exchange, Sophomore Leadership ProgramSeptember 2016 – April 2018

o Supported planning and execution of various events to support students in developing their leadership styles.

Development Projects

GlucoMaker

May 2023 – Present

January 2018 - June 2020

- o Designed and developed a collaborative system to support end-users in designing customized glucose monitors.
- o Developed as a web application using JSCAD's 3D modelling library.

Mental Health Wearable

Course: Wearable Design for Mental Health

Presented at: Nickle at Noon Showcase, Nickle Galleries, University of Calgary

• Designed a comfort device that aims to combat common mental health illnesses such as anxiety and loneliness.

Drone Movie Director

September 2020 – December 2020

September 2019 – April 2020

Course: Human-Robot Interactions

o Developed a web interface to mediate videography interactions between a drone and human movie director.

Professional Work Experience

Student WestJetter, WestJet Main Campus, Calgary

Training: ServiceNow Fundamentals

o Supported End User Experience IT team in gathering user requirements and managing projects for operations.